

## WORK EXPERIENCE

### Instructor of Graphic Design, Web Design and Interactive Media

*The Art Institutes International Minnesota [2003–present]*

Courses taught include: User-Centered Interface Design, Typography, Special Topics in Interactive Media, Fundamentals of Interactive Design, Design Production Team, Publication Design.

### Pressman/Designer/Co-Owner

*Armato Design & Press [2006–present]*

Responsible for tasks necessary in running a small business, including: production schedules, project budgets, tracking labor, customer relations.

### Store Artist/Sign Maker

*Whole Foods Market [1999–2003]*

Developed an electronic sign request form which was adopted region-wide that facilitated accurate communication between buyers and in-store sign makers.

### Graphics Assistant

*Olive Can Company, Elgin, IL [1995–97]*

Created original designs and adapted supplied artwork for upscale packaging.

## EDUCATION

### Master of Fine Arts

*Minneapolis College of Art & Design [2004]*

Visual Studies with a focus on Interactive Kinetic Sculpture and Installation Art

### Bachelor of Fine Arts Student

*Minneapolis College of Art & Design [1997–99]*

Studying Graphic Design and Sculpture

### Bachelor of Arts

*Gustavus Adolphus College [1997]*

Geology, with a focus on Geomorphology

## SKILLS

### Languages

HTML/CSS, Processing, PHP, JavaScript

### Software

Photoshop, Illustrator, Flash, InDesign, MS Office, Wordpress

## SELECTED AWARDS & EXHIBITIONS

### Flashbelt Conference

*Minneapolis [2007 & 2008]*

Presented sessions on programming in the Processing language.

### Faculty Excellence Award

*The Art Institutes International Minnesota [2007]*

### MFA Thesis Exhibition

*Minneapolis College of Art & Design [Dec 2004]*

Exhibition of generative art and interactive installation art.

### Visiting Artist

*Science Museum of Minnesota [Apr–Dec 2003]*

Demonstrated micro-controllers and physical computing to museum guests.

### FORECAST Public Artworks Research & Development Grant

*Saint Paul [Mar 2002]*

Grant to develop custom sensor circuitry for an interactive musical sculpture.